

MSc Animation and Graphic

Sem I

Category	Course Name	Code	Credit	Teaching Scheme			Total Credit
				L	T	P	
CC1	Design Theory and Process		6	2			25
	Design and Drawing Lab					8	
CC2	Digital Image Making		6	2			
	Digital Image Making Lab					8	
CC3	Graphic Design and Print Media		6	2			
	Graphic Design and Print Media Lab					8	
GE I	Generic Elective		4	4			
USC I	FL I		2	2			
SEC I	Mentored Seminar I		1	1			

Sem II

CC4	Storyboarding		6	2		8	29
CC5	Video and Sound Design for Cinema		6	2		8	
CC6	Digital 2D Animation		6	2		8	
CC7	Script Writing and Story Telling		3	3			
CC8	Project I		2			4	
DSE	Creative Communication		3	1		4	
USC II	FL II		2	2			
SEC II	Mentored Seminar II		1	1			

Sem III

CC9	3D Modeling		4			8	25
CC10	CG Texturing		6	2		8	
CC11	CG Lighting and Rendering		6	2		8	
CC12	Industry Experience / Project II		2			2	
CC13	Introduction to Game Engine		4			8	
USC III	FL III		2	2			
SEC III	Mentored Seminar III		1	2			

Sem IV

CC14	3D Rigging and Animation		6	2		6	25
CC15	Compositing		6	2		6	
CC16	Visual Effects		8	2		6	
CC17	Project III		2			2	
DSE	Production Management		1	1			
USC II	FL III		2	2			

Total Credit

104